

ABOUT MONSTERS

Name

Kill Weapon

Headless

knife/guns

Zombie

		knife/guns
Banshee		
	blue/orange/purple crystal(s)	
Ghouls		knife/guns
Ooz		
		guns
Invisible Demon		
	guns	
Nightmare		
		guns
Electric Orb		
		guns
Skitter		
		guns
Sentinel		
		green crystal
Flamethrower		
		guns
Ghast		
		guns
Venomous Skitter		guns
Greater Nightmare		
		guns (armour piercing)
Purple Monster		
		gas mask*
Green Ooz		
		none (get poisoned)

* Note: It is generally believed that the gas mask does not help, though some have claimed that they were not damaged by the Purple Monster when they had it on.

POTIONS:

Clear Blue: healing

Bubbling Red: time slowing

Pale violet: temporary invulnerable/iron skin

Thick Brown: poison -> to get by the Green Ooz

CRYSTALS:

(Judicious usage of crystals is strongly recommended; i.e., don't use them unless it's absolutely necessary)

Yellow: Communication with dead soldiers

Blue: Freeze

Orange: Burn

Green: Earthquake (area damage)

Violet: Lightning (area damage)

Black: Turn to stone (not many uses)